



## **BASKETBALL SUBSTITUTION PATTERNS**

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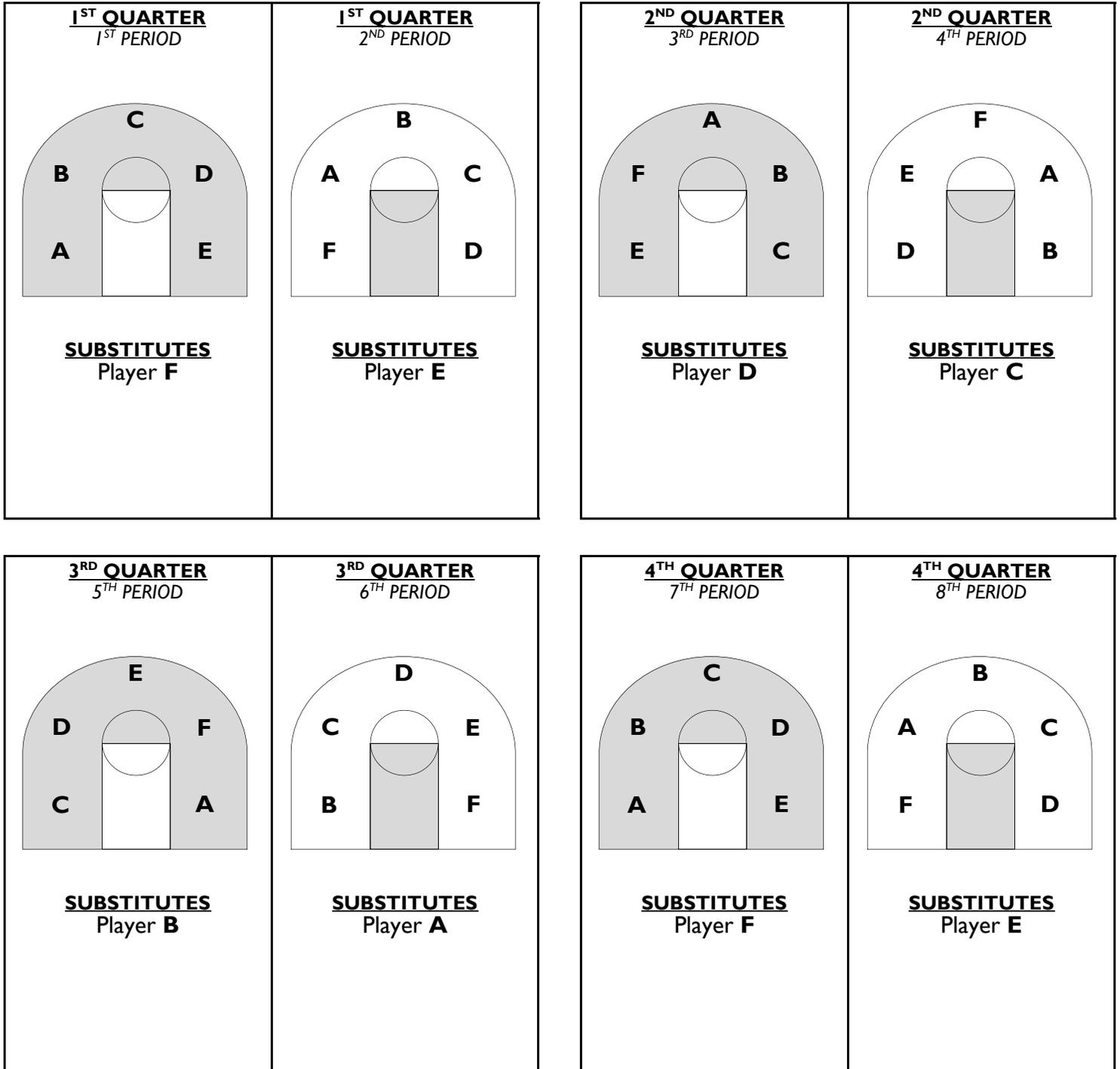
This substitution pattern booklet has been created to assist our coaches in providing equal, *or as close to equal*, playing time for every participant. If, during a game, a team does not have a 100% full roster (10 players) the substitution patterns in this booklet shall be followed to ensure that all players are given as close to equal playing time as possible. We have provided six substitution patterns so that our coaches can follow a specific pattern corresponding to the number of players that attend a game. In addition, we have supplied blank game day substitution forms at the back of this booklet. Please feel free to utilize these forms for your game day substitution patterns.

The following pattern's are to be used for each game throughout the season. The letters listed on the court represent a place holder for a particular player on your team. It is the responsibility of the coach to ensure that these patterns are followed as closely as possible. ***Coaches may adjust their patterns at half-time of a game in order to allow players to play with different teammates.***

The City of Peoria's youth sports programs are recreational in nature where player development is the number one priority, not winning and losing. Coaches are responsible for providing equal playing time to all the players on their team, no matter their individual skill level. In the event that an issue arises with a team and their players playing time, the city assigned *Site Supervisor* will step in to resolve the issue if necessary. Teams and coaches that inadvertently or intentionally violate or attempt to violate this substitution pattern procedure will be informed of the issue and asked to make any necessary corrections to their substitution pattern during the game. Coaches should ensure that their line-ups promote equal playing time throughout the season. Coaches have an ethical responsibility to the players on their team as well as their opponents to provide participants with equal playing time, no matter the score of the game. It is unethical to provide extra playing time to more skilled players in an attempt to win the game. Please keep this in mind when creating your substitution patterns.

## 6 PLAYER SUBSTITUTION PATTERN

- Use this pattern when your team has six (6) players attending a game.
- Four (4) players will play a total of seven (7) periods and sit on the bench for one (1) period. (Players A, B, C & D)
- Two (2) players will play a total of six (6) periods and sit on the bench for two (2) periods. (Players E & F)
- No player will play six (6) periods consecutively.



## 6 PLAYER SUBSTITUTION GAME DAY WORKSHEET

PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME
Player A		Player C		Player E	
Player B		Player D		Player F	

1 <sup>st</sup> QUARTER				
1 <sup>st</sup> PERIOD		2 <sup>nd</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player A		Player F	
	Player B		Player A	
	Player C		Player B	
	Player D		Player C	
	Player E		Player D	
SUB	Player F		Player E	

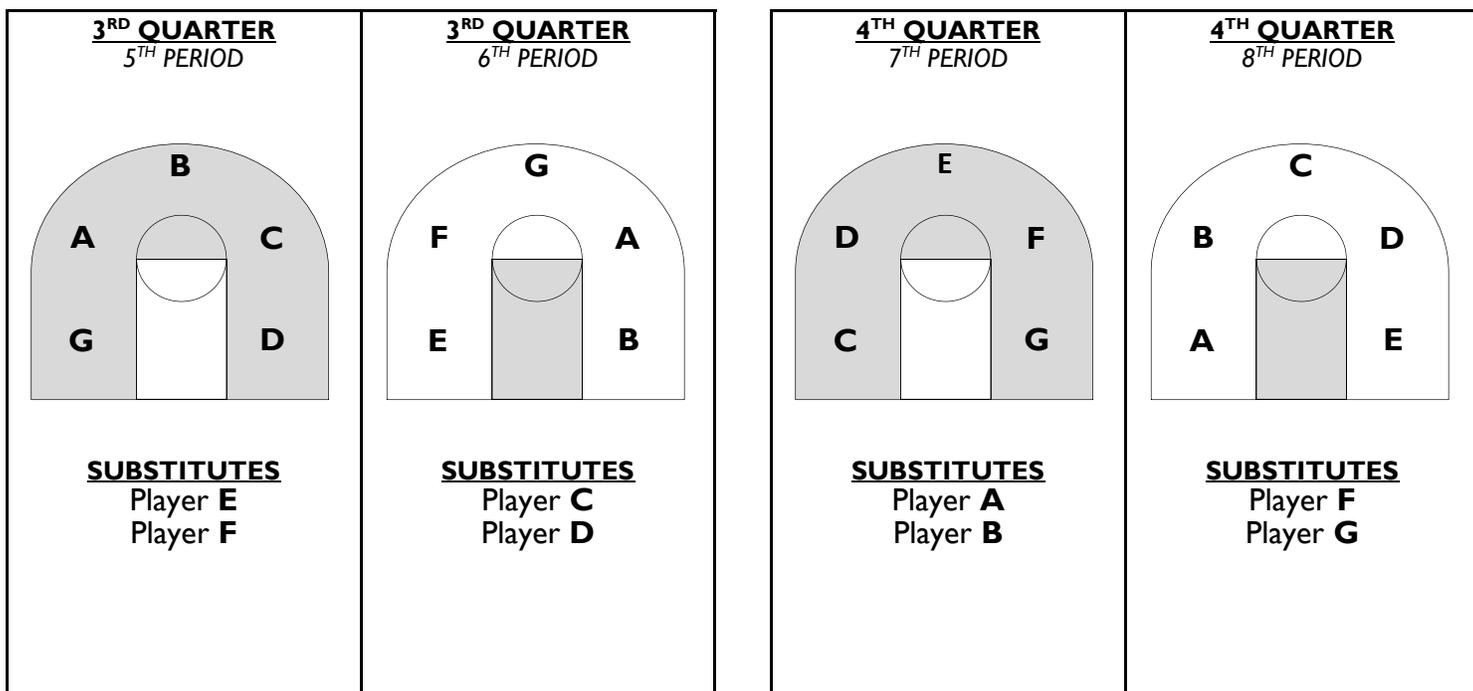
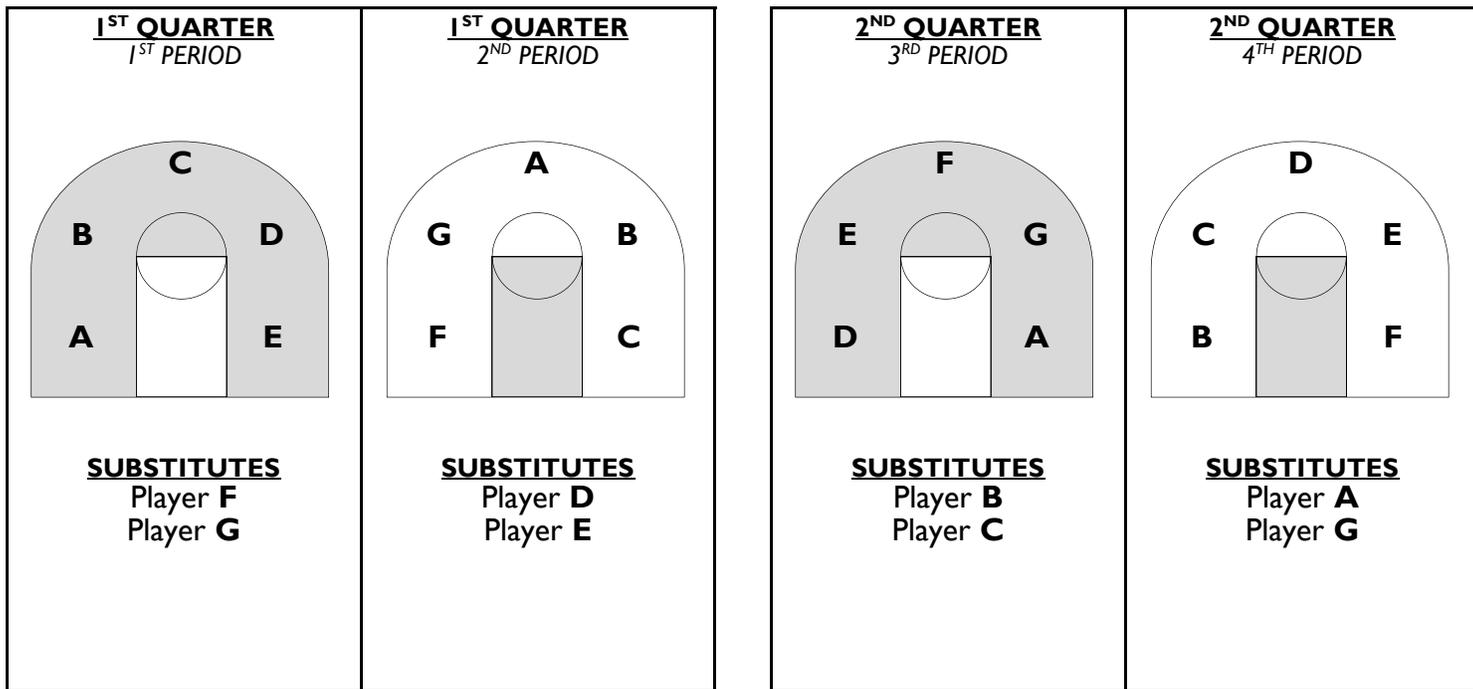
2 <sup>nd</sup> QUARTER				
3 <sup>rd</sup> PERIOD		4 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player E		Player D	
	Player F		Player E	
	Player A		Player F	
	Player B		Player A	
	Player C		Player B	
SUB	Player D		Player C	

3 <sup>rd</sup> QUARTER				
5 <sup>th</sup> PERIOD		6 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player C		Player B	
	Player D		Player C	
	Player E		Player D	
	Player F		Player E	
	Player A		Player F	
SUB	Player B		Player A	

4 <sup>th</sup> QUARTER				
7 <sup>th</sup> PERIOD		8 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player A		Player F	
	Player B		Player A	
	Player C		Player B	
	Player D		Player C	
	Player E		Player D	
SUB	Player F		Player E	

## 7 PLAYER SUBSTITUTION PATTERN

- Use this pattern when your team has seven (7) players attending a game.
- Five (5) players will play a total of six (6) periods and sit on the bench for two (2) periods. (Players A, B, C, D & E)
- Two (2) players will play a total of five (5) periods and sit on the bench for three (3) periods. (Players F & G)
- No player will play four (4) periods consecutively.



## 7 PLAYER SUBSTITUTION GAME DAY WORKSHEET

PLACE HOLDER	PLAYER NAME
Player A	
Player B	
Player C	

PLACE HOLDER	PLAYER NAME
Player D	
Player E	

PLACE HOLDER	PLAYER NAME
Player F	
Player G	

1 <sup>st</sup> QUARTER				
1 <sup>st</sup> PERIOD		2 <sup>nd</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player A		Player F	
	Player B		Player G	
	Player C		Player A	
	Player D		Player B	
	Player E		Player C	
SUBS	Player F		Player D	
	Player G		Player E	

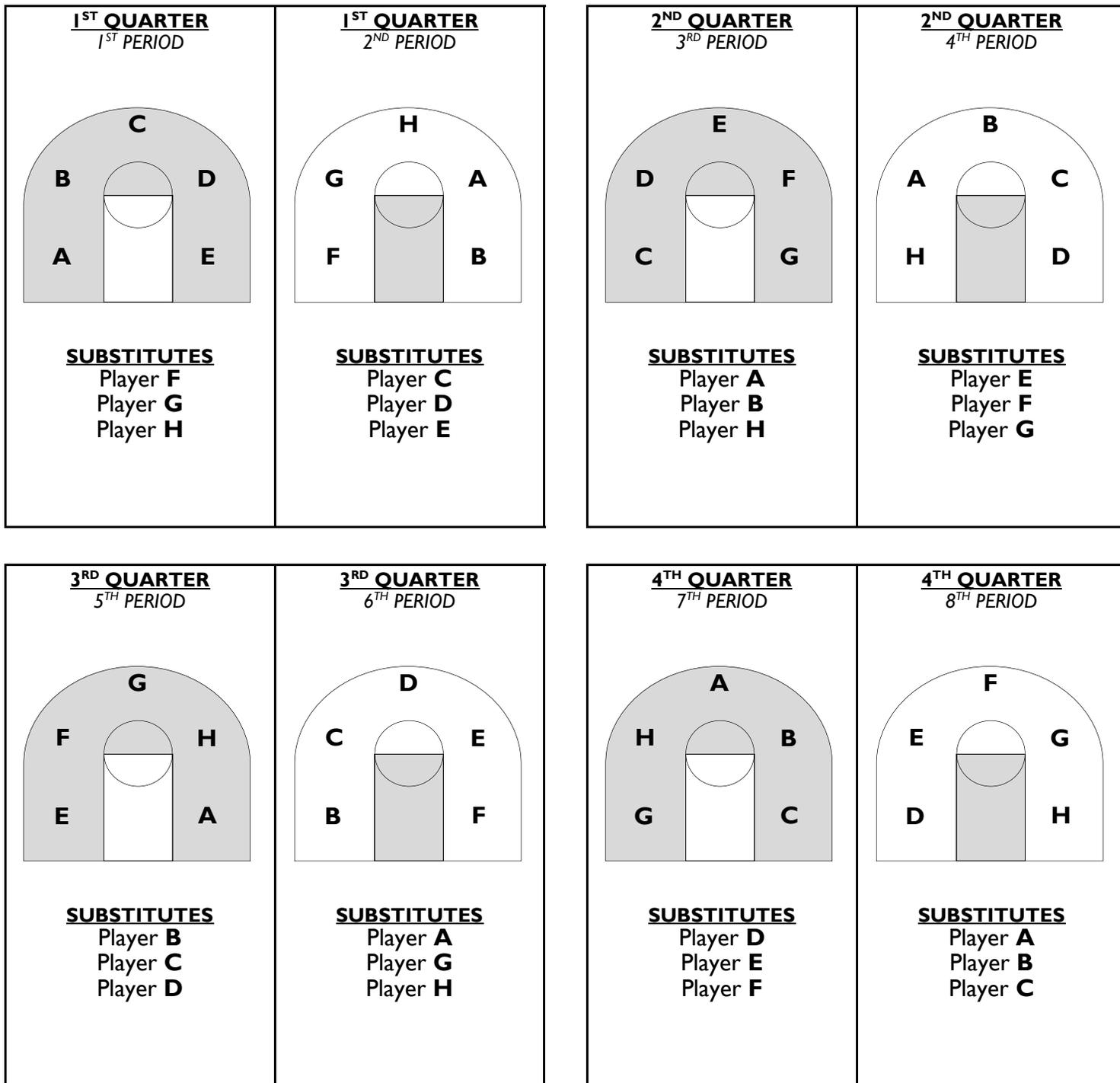
2 <sup>nd</sup> QUARTER				
3 <sup>rd</sup> PERIOD		4 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player D		Player B	
	Player E		Player C	
	Player F		Player D	
	Player G		Player E	
	Player A		Player F	
SUBS	Player B		Player G	
	Player C		Player A	

3 <sup>rd</sup> QUARTER				
5 <sup>th</sup> PERIOD		6 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player G		Player E	
	Player A		Player F	
	Player B		Player G	
	Player C		Player A	
	Player D		Player B	
SUBS	Player E		Player C	
	Player F		Player D	

4 <sup>th</sup> QUARTER				
7 <sup>th</sup> PERIOD		8 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player C		Player A	
	Player D		Player B	
	Player E		Player C	
	Player F		Player D	
	Player G		Player E	
SUBS	Player A		Player F	
	Player B		Player G	

## 8 PLAYER SUBSTITUTION PATTERN

- Use this pattern when your team has eight (8) players attending a game.
- All eight players should play a total of five (5) periods and sit on the bench for three (3) periods.
- No player will play three (3) periods consecutively.



## 8 PLAYER SUBSTITUTION GAME DAY WORKSHEET

PLACE HOLDER	PLAYER NAME
Player A	
Player B	
Player C	

PLACE HOLDER	PLAYER NAME
Player D	
Player E	
Player F	

PLACE HOLDER	PLAYER NAME
Player G	
Player H	

1 <sup>st</sup> QUARTER				
1 <sup>st</sup> PERIOD		2 <sup>nd</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
<b>ON THE COURT</b>	Player A		Player F	
	Player B		Player G	
	Player C		Player H	
	Player D		Player A	
	Player E		Player B	
<b>SUBS</b>	Player F		Player C	
	Player G		Player D	
	Player H		Player E	

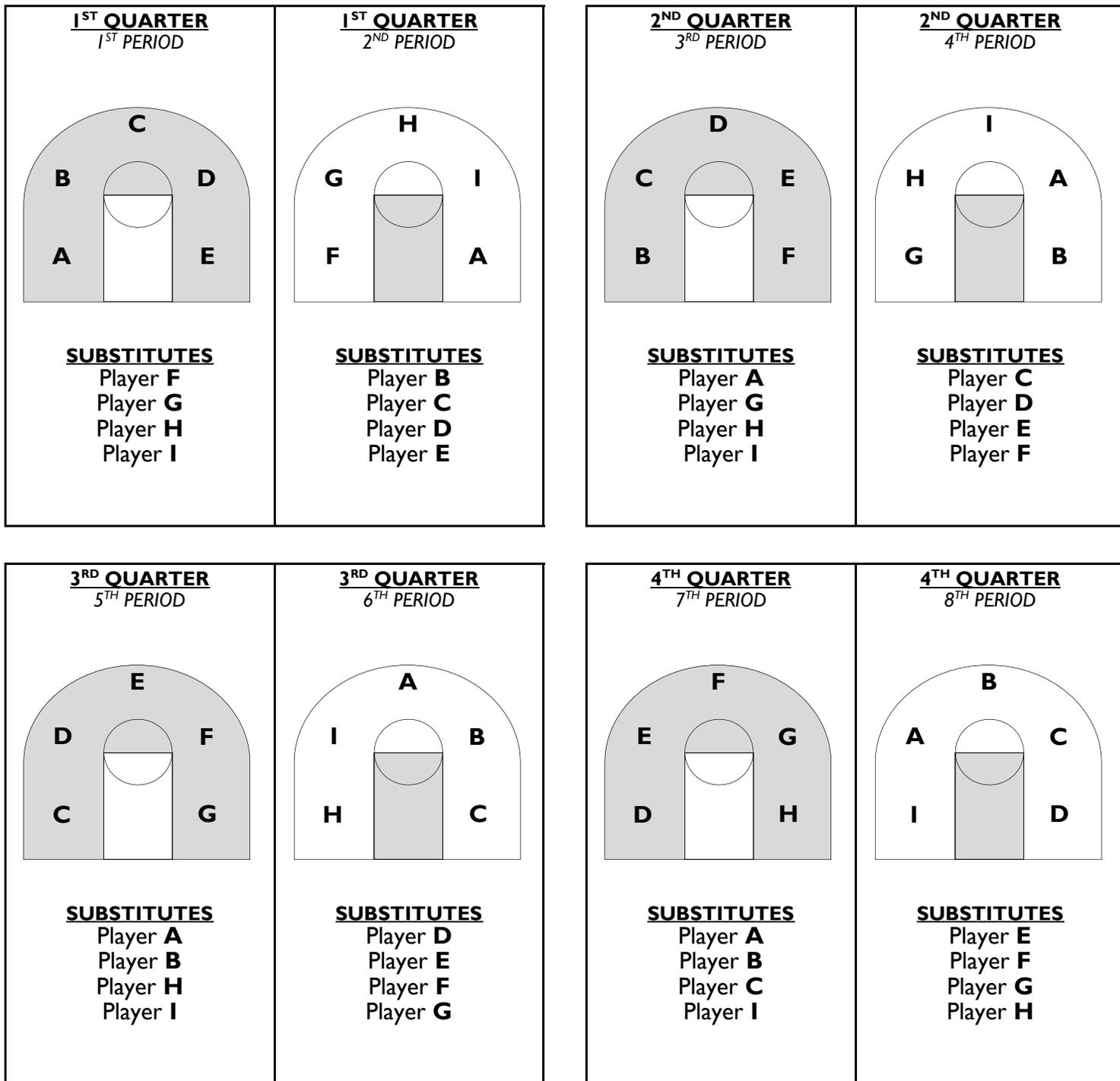
2 <sup>nd</sup> QUARTER				
3 <sup>rd</sup> PERIOD		4 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
<b>ON THE COURT</b>	Player C		Player H	
	Player D		Player A	
	Player E		Player B	
	Player F		Player C	
	Player G		Player D	
<b>SUBS</b>	Player H		Player E	
	Player A		Player F	
	Player B		Player G	

3 <sup>rd</sup> QUARTER				
5 <sup>th</sup> PERIOD		6 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
<b>ON THE COURT</b>	Player E		Player B	
	Player F		Player C	
	Player G		Player D	
	Player H		Player E	
	Player A		Player F	
<b>SUBS</b>	Player B		Player G	
	Player C		Player H	
	Player D		Player A	

4 <sup>th</sup> QUARTER				
7 <sup>th</sup> PERIOD		8 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
<b>ON THE COURT</b>	Player G		Player D	
	Player H		Player E	
	Player A		Player F	
	Player B		Player G	
	Player C		Player H	
<b>SUBS</b>	Player D		Player A	
	Player E		Player B	
	Player F		Player C	

## 9 PLAYER SUBSTITUTION PATTERN

- Use this pattern when your team has nine (9) players attending a game.
- Four (4) players will play a total of five (5) periods and sit on the bench for three (3) periods. (Players A, B, C & D)
- Five (5) players will play a total of four (4) periods and sit on the bench for four (4) periods. (Players E, F, G, H & I)
- No player will play three (3) periods consecutively.



## 9 PLAYER SUBSTITUTION GAME DAY WORKSHEET

PLACE HOLDER	PLAYER NAME
Player A	
Player B	
Player C	

PLACE HOLDER	PLAYER NAME
Player D	
Player E	
Player F	

PLACE HOLDER	PLAYER NAME
Player G	
Player H	
Player I	

1 <sup>st</sup> QUARTER				
1 <sup>st</sup> PERIOD		2 <sup>nd</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player A	Player F		
	Player B	Player G		
	Player C	Player H		
	Player D	Player I		
	Player E	Player A		
SUBS	Player F	Player B		
	Player G	Player C		
	Player H	Player D		
	Player I	Player E		

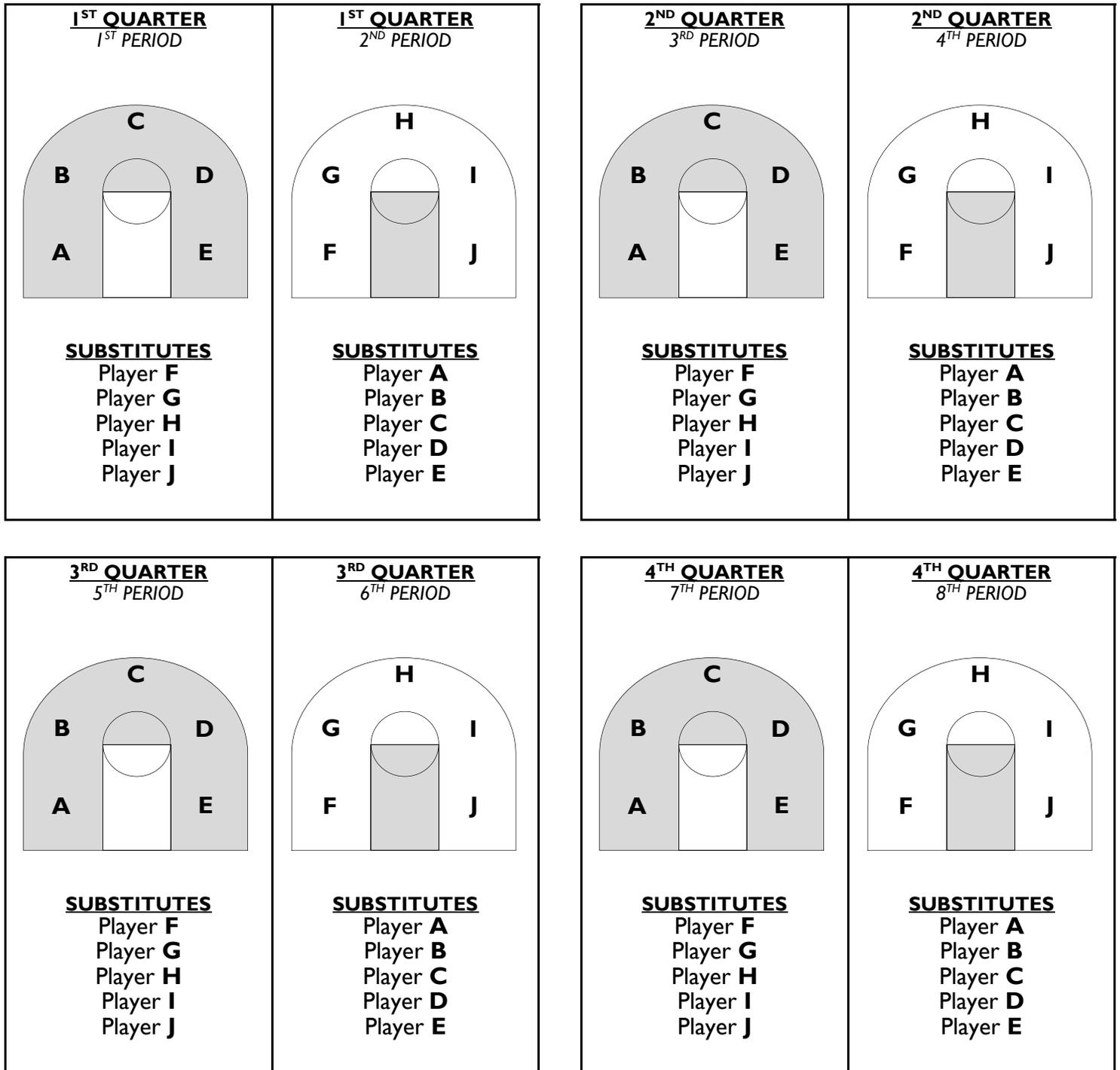
2 <sup>nd</sup> QUARTER				
3 <sup>rd</sup> PERIOD		4 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player B	Player G		
	Player C	Player H		
	Player D	Player I		
	Player E	Player A		
	Player F	Player B		
SUBS	Player G	Player C		
	Player H	Player D		
	Player I	Player E		
	Player A	Player F		

3 <sup>rd</sup> QUARTER				
5 <sup>th</sup> PERIOD		6 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player C	Player H		
	Player D	Player I		
	Player E	Player A		
	Player F	Player B		
	Player G	Player C		
SUBS	Player H	Player D		
	Player I	Player E		
	Player A	Player F		
	Player B	Player G		

4 <sup>th</sup> QUARTER				
7 <sup>th</sup> PERIOD		8 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
ON THE COURT	Player D	Player I		
	Player E	Player A		
	Player F	Player B		
	Player G	Player C		
	Player H	Player D		
SUBS	Player I	Player E		
	Player A	Player F		
	Player B	Player G		
	Player C	Player H		

## 10 PLAYER SUBSTITUTION PATTERN

- Use this pattern when your team has ten (10) players attending a game.
- Every player should play a total of four (4) periods and sit on the bench for four (4) periods).
- No player will play two (2) periods consecutively.



# 10 PLAYER SUBSTITUTION GAME DAY WORKSHEET

PLACE HOLDER	PLAYER NAME
Player A	
Player B	
Player C	
Player D	

PLACE HOLDER	PLAYER NAME
Player E	
Player F	
Player G	

PLACE HOLDER	PLAYER NAME
Player H	
Player I	
Player J	

1 <sup>st</sup> QUARTER				
1 <sup>st</sup> PERIOD		2 <sup>nd</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
<b>ON THE COURT</b>	Player A		Player F	
	Player B		Player G	
	Player C		Player H	
	Player D		Player I	
	Player E		Player J	
<b>SUBS</b>	Player F		Player A	
	Player G		Player B	
	Player H		Player C	
	Player I		Player D	
	Player J		Player E	

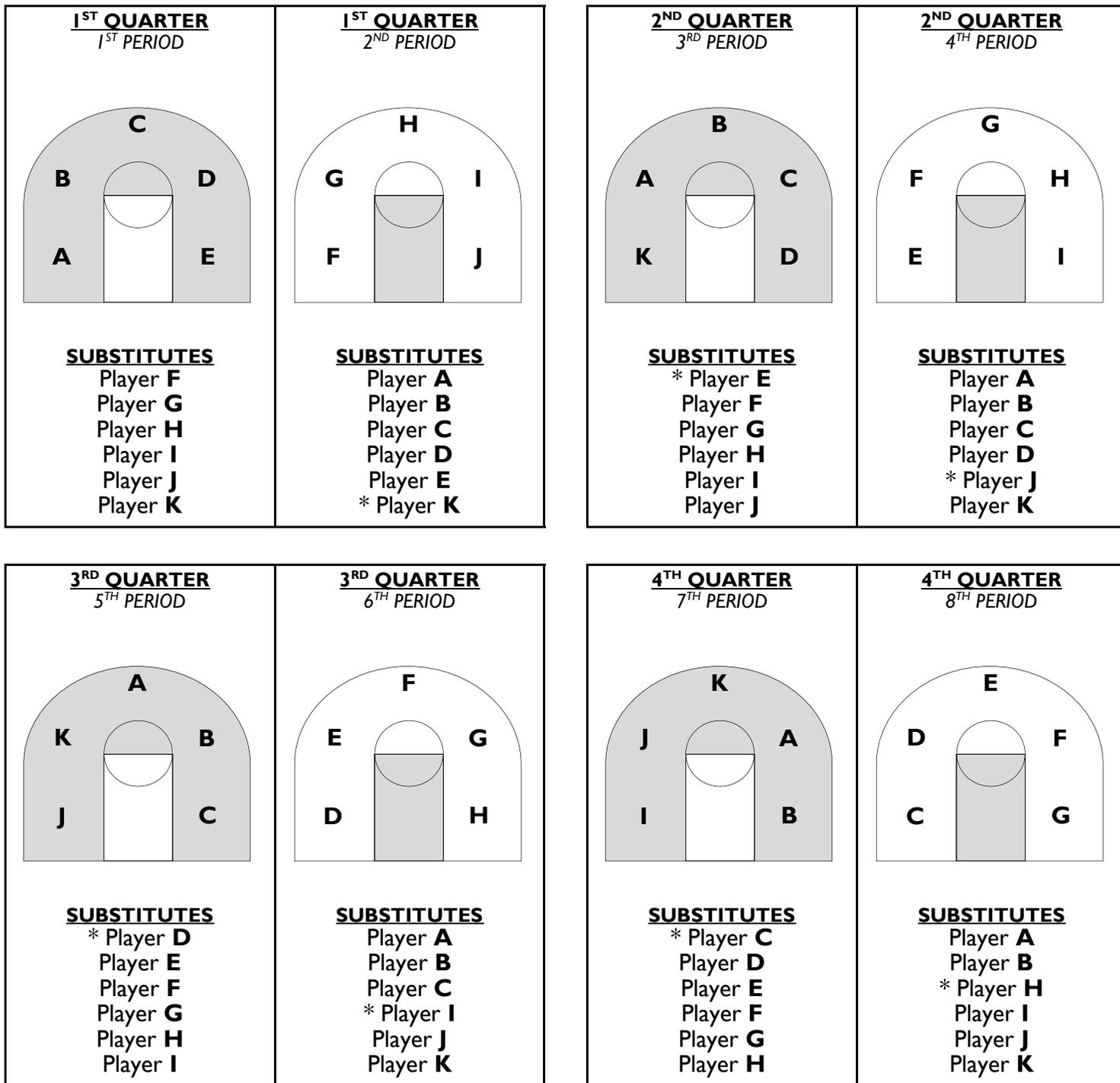
2 <sup>nd</sup> QUARTER				
3 <sup>rd</sup> PERIOD		4 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
<b>ON THE COURT</b>	Player A		Player F	
	Player B		Player G	
	Player C		Player H	
	Player D		Player I	
	Player E		Player J	
<b>SUBS</b>	Player F		Player A	
	Player G		Player B	
	Player H		Player C	
	Player I		Player D	
	Player J		Player E	

3 <sup>rd</sup> QUARTER				
5 <sup>th</sup> PERIOD		6 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
<b>ON THE COURT</b>	Player A		Player F	
	Player B		Player G	
	Player C		Player H	
	Player D		Player I	
	Player E		Player J	
<b>SUBS</b>	Player F		Player A	
	Player G		Player B	
	Player H		Player C	
	Player I		Player D	
	Player J		Player E	

4 <sup>th</sup> QUARTER				
7 <sup>th</sup> PERIOD		8 <sup>th</sup> PERIOD		
PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	
<b>ON THE COURT</b>	Player A		Player F	
	Player B		Player G	
	Player C		Player H	
	Player D		Player I	
	Player E		Player J	
<b>SUBS</b>	Player F		Player A	
	Player G		Player B	
	Player H		Player C	
	Player I		Player D	
	Player J		Player E	

## I I PLAYER SUBSTITUTION PATTERN

- Use this pattern when your team has eleven (11) players attending a game.
- Seven (7) players will play a total of four periods and sit on the bench for four (4) periods. (Players A, B, C, D, E, F & G)
- Four (4) players will play a total of three (3) periods and sit on the bench for five (5) periods. (Players H, I, J & K)
- No player will play two (2) periods consecutively.



# II PLAYER SUBSTITUTION GAME DAY WORKSHEET

PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME
Player A		Player E		Player I	
Player B		Player F		Player J	
Player C		Player G		Player K	
Player D		Player H			

1 <sup>st</sup> QUARTER				
1 <sup>st</sup> PERIOD		2 <sup>nd</sup> PERIOD		
	PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME
ON THE COURT	Player A		Player F	
	Player B		Player G	
	Player C		Player H	
	Player D		Player I	
	Player E		Player J	
SUBS	Player F		Player K	
	Player G		Player A	
	Player H		Player B	
	Player I		Player C	
	Player J		Player D	
	Player K		Player E	

2 <sup>nd</sup> QUARTER				
3 <sup>rd</sup> PERIOD		4 <sup>th</sup> PERIOD		
	PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME
ON THE COURT	Player K		Player E	
	Player A		Player F	
	Player B		Player G	
	Player C		Player H	
	Player D		Player I	
SUBS	Player E		Player J	
	Player F		Player K	
	Player G		Player A	
	Player H		Player B	
	Player I		Player C	
	Player J		Player D	

3 <sup>rd</sup> QUARTER				
5 <sup>th</sup> PERIOD		6 <sup>th</sup> PERIOD		
	PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME
ON THE COURT	Player J		Player D	
	Player K		Player E	
	Player A		Player F	
	Player B		Player G	
	Player C		Player H	
SUBS	Player D		Player I	
	Player E		Player J	
	Player F		Player K	
	Player G		Player A	
	Player H		Player B	
	Player I		Player C	

4 <sup>th</sup> QUARTER				
7 <sup>th</sup> PERIOD		8 <sup>th</sup> PERIOD		
	PLACE HOLDER	PLAYER NAME	PLACE HOLDER	PLAYER NAME
ON THE COURT	Player I		Player C	
	Player J		Player D	
	Player K		Player E	
	Player A		Player F	
	Player B		Player G	
SUBS	Player C		Player H	
	Player D		Player I	
	Player E		Player J	
	Player F		Player K	
	Player G		Player A	
	Player H		Player B	